

From the Pathfinder Chronicles:
The lush forests, rolling hills and iconic
mountain peaks can make travel through
Varisia a stirring experience for the senses.

One must be careful not to grow too
complacent along the journey, however.
The country's untamed landscape teems
with dangerous creatures and bandits
ready to ambush naïve travelers.

DON'T
HOLD **BACK**,
MERISIEL.

READY...
STEADY...

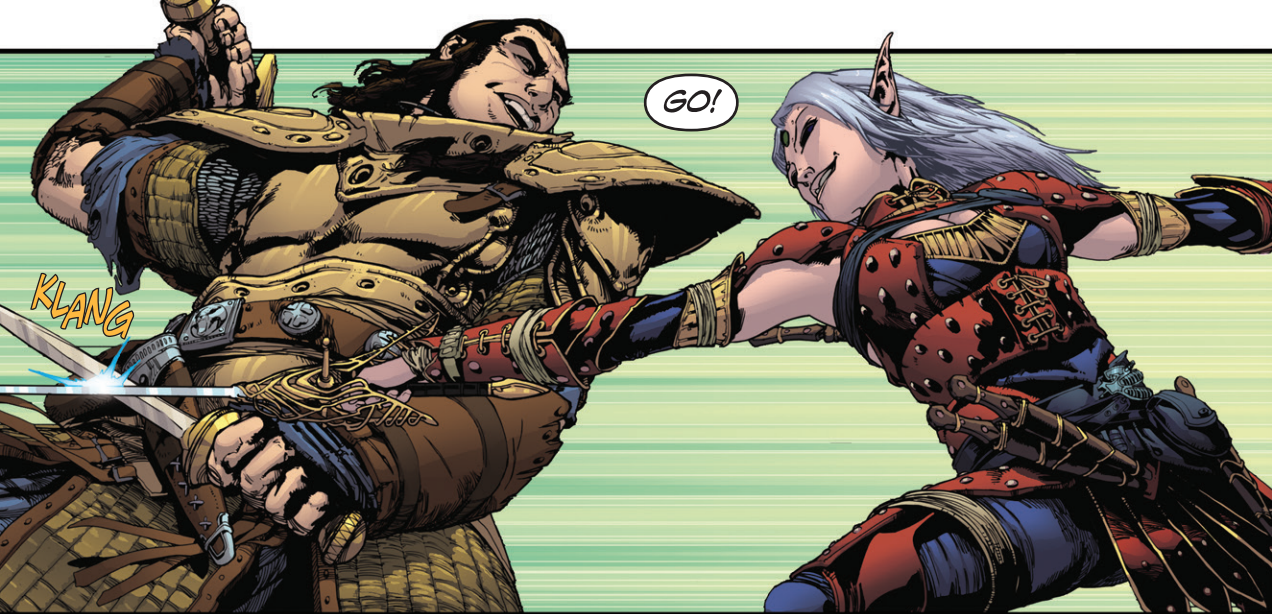
DON'T GIVE
ME **CAUSE** TO,
VALEROS.

PATHFINDER

Of Tooth & Claw

Chapter 1

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GO!

KLANG



WHY ARE THEY USING REAL WEAPONS FOR THIS? THEY COULD BE SERIOUSLY INJURED!

THIS IS HOW THEY PASS THE TIME AND KEEP THEIR SKILLS HONED, KYRA.

THE ADDED DANGER MAKES THEM FIGHT HARDER AND TAKE IT MORE SERIOUSLY. THEY LIVE FOR BATTLE.



VoOSH

HA!

WELL DONE!



BESIDES, IF SOMETHING HAPPENED YOU'D LEND YOUR HEALING MAGIC, WOULDN'T YOU?

O-OF COURSE!

STILL, SARENRAE'S HEALING POWER IS MEANT FOR TRUE BATTLE NOT GAMES LIKE THIS...IT SHOULDN'T BE TAKEN FOR GRANTED.



I DON'T THINK THEY'RE TAKING ANYTHING FOR GRANTED, MY DEAR.

VISH

OOF!



SPEED WON'T HELP WHEN YOUR BLADE IS TRAPPED...



VAL'S GETTIN' PLENTY STRONG.

I'M SURPRISED HE'S NOT HEFTIN' A TWO-HANDED SWORD BY NOW.

HE'S MORE WELL-ROUNDED THAN HE LETS ON. MORE INTELLIGENT, TOO.

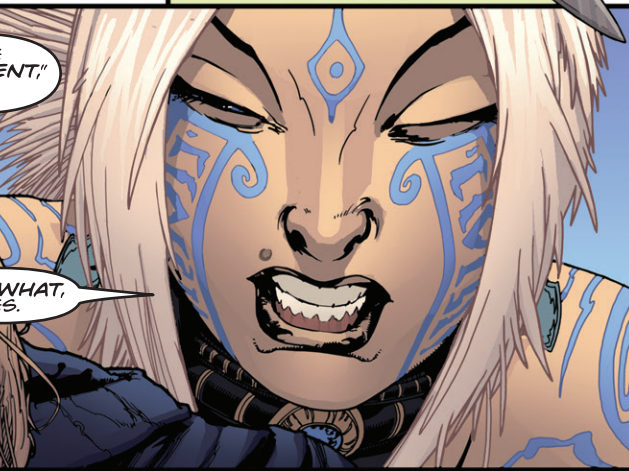
I WISH HE'D STOP REVELING IN BEING THE BRUTE.



PERHAPS BUT SIZE ISN'T ALWAYS THE ANSWER!



OW!



"MORE INTELLIGENT," EH?

SOMEWHAT, YES.



WHUMP



